TOWN OF COALHURST IN THE PROVINCE OF ALBERTA

BYLAW NO. 404-19

BEING A BYLAW of the Town of Coalhurst, in the Province of Alberta, to amend Bylaw No. 391-17, being the Town of Coalhurst Municipal Development Plan.

AND WHEREAS the Council of the Town of Coalhurst wishes to amend the Municipal Development Plan for the purposes of clarifying when the preparation and adoption, by bylaw, of an area structure plan pursuant to section 633 of the Municipal Government Act, Revised Statutes of Alberta 2000, Chapter M-26, as amended, is required;

AND WHEREAS Bylaw No. 404-19 is adopted in accordance with section 692 of the Municipal Government Act, Revised Statutes of Alberta 2000, Chapter M-26, as amended;

NOW THEREFORE, under the authority and subject to the provisions of the Municipal Government Act, Revised Statutes of Alberta 2000, Chapter M-26, as amended, the Council of the Town of Coalhurst duly assembled does hereby enact the following:

- That Policy 2.1.2, Part 2:Growth, General Policies, be replaced with the following:
 - 2.1.2 Development or subdivision on undeveloped and/or unserviced land which proposes to create 3 or more lots shall be required to prepare an area structure plan in accordance with Appendix A. The area structure plan shall be adopted, by bylaw, by Council and only Council may waive the requirement for an area structure plan by resolution if determined one is unnecessary.
- 2. Bylaw Np. 391-17, being the Town of Coalhurst Municipal Development Plan, is hereby amended.
- 3. This Bylaw comes into effect upon third and final reading hereof.
- 4. That a consolidated version of Bylaw No. 391-17 be prepared.

READ a first time this 15 th day of Jai	nuary 2019. R. K. Hanta
Mayor – Dennis Cassie	Chief Administrative Officer – R. Kim Hauta
READ a second time this 5 74 day of	FEBRUARY 2019.
Mayor – Dennis Cassie	Chief Administrative Officer - R. Kim Hauta
READ a third time and finally PASSE	ED this 5 ⁷ H day of FEBRUARY 2019.
Mayor – Dennis Cassie	Chief Administrative Officer - R. Kim Hauta

